

NÖ

The Voter Moving the Red Handle to the Right

YES

The Curtain Closed The Voter Inside Voting

NO

YES?

SOCIALIST WORKER

Pres. Electors for CLIFTON DEBERRY EDWARD SHAW

F

SOCIALIST

Richard GARZA

VOTING MACHINE

Swing the handle of the Curtain Lever (overhead) around to the right as far as it will go, and leave it there. This will close the curtain around you and unlock the machine for voting.

To vote on the Amendments and Propositions turn down a pointer over either "Yes" or "No" of each submitted and leave them down.

At the left end of the machine (in column 1) you will find the names of the candidates for President and Vice President. Turn down the pointer over the names of the candidates you wish to vote for and leave it down

Keep on in this same manner to the end of the ticket taking care to turn down a pointer for every office AND LEAVE THEM DOWN.

After arranging your ticket (leaving the pointers' DOWN over the names of the candidates you wish to vote for) swing the handle of the Curtain Lever to the left as far as it will go, and leave it there. This will register your vote, and return the pointers to their unvoting position, after which it will open the curtain.

Each candidate's Pointer is located just above his name, so be sure to turn down the Pointer ABOVE the name of the candidate you wish to vote for.

Leave all Pointers DOWN. (If you push them back you have not voted. The voting machine will push them back as you swing the curtain handle to go out.) No one knows how you have voted when you leave the machine. As no votes are registered until you move the curtain lever to open the curtain, you can make as many changes as you wish in your vote while the Curtain Lever is at the Right side. If you pull down the wrong Pointer push it back in place, and pull down the correct one.

The machine is so arranged that you CANNOT turn down more than the proper number of Pointers for any office. Therefore you need have no fear of spoiling your ballot by voting for too many

TWO SUGGESTIONS
FIRST Read the Samplet Ballot below carefully and decide which candidates you wish to vote for.
SECOND: Call the Town Clerk and find out where a voting machine is on public exhibition. Operate it until you are sure you can vote on it without trouble or delay. A few minutes so spent will familiarize you with the machine and may save time on Election Day

